

## MOTIVATIONS & FLAWS

Motivations and Flaws are intended to add a bit of color or depth to any character that just survived to reach level 1, gaining a class. Using these tables is entirely voluntary, but they do offer modest sources of extra XP if used.

Roll a d30 twice and pick either to generate your Motivation. If both rolls are the same, you get that Motivation, but you may also pick a second, entirely separate, Motivation of your own choosing.

\* Whenever you choose to attempt a task that **helps** the party and/or furthers your goals for the scenario, gain 1 XP if a) you are successful, and b) the task feeds into your Motivation.

Then roll a d30 twice and pick either to generate your Flaw. If both rolls are the same, you get that Flaw, but you may also pick a second, entirely separate, Flaw of your own choosing.

\* Whenever you choose to attempt a task that **hinders** the party and/or puts you in personal risk, gain 1 XP if a) the party ultimately accepts your actions – success or failure does not matter b) the task feeds into your Flaw.

ROLL	MOTIVATION	FLAW
1	<i>Always have a plan.</i>	Roll twice more – you have one additional Flaw! To gain any benefit, the task you attempt must feed into at least two of your Flaws.
2	<i>Avenge a misdeed.</i>	<b>Addiction.</b> Gain bliss from alcohol or other harmful drugs.
3	<i>Avoid responsibility.</i>	<b>Adultery.</b> Breaking someone's marriage vows is an exciting challenge for you.
4	<i>Be fruitful and multiply; have your descendants rule the land.</i>	<b>Avarice.</b> Hoarding material wealth beyond practical use; then desire honors and high positions as well.
5	<i>Become immortal.</i>	<b>Bad Habit.</b> You have a repulsive personal habit you make sure nobody can avoid.
6	<i>Build a lasting legacy.</i>	<b>Boastfulness.</b> Make someone believe your exaggerated achievements are unreasonably grand.
7	<i>Crush your enemies, and see them driven before you.</i>	<b>Brazen.</b> You take undue liberties and do not care for modesty or restraint.
8	<i>Do it in style or not at all.</i>	<b>Condescension.</b> You consider somebody less important or intelligent, and do him or her a favor by lowering yourself to their level.
9	<i>Don't worry, be happy.</i>	<b>Corrupting.</b> When you take pleasure in debasing somebody pure or decent, drawing them away from principles, faith, or allegiance.
10	<i>Enjoy the friendship of others.</i>	<b>Craziness.</b> Take illogical actions for reasons nobody else find rational.
11	<i>Find the right parent of your future children.</i>	<b>Cynic.</b> You assume you never gain something for nothing. Everybody has an ulterior motive; you just have to find out what it is.
12	<i>Fulfill a prophecy / Escape your doom</i>	<b>Envy.</b> When somebody has something you don't, you take it away from them.

ROLL	MOTIVATION	FLAW
13	<i>Gain fame throughout the land.</i>	<b>Fantasi</b> st. Your life is never exciting enough, so you embellish your stories with falsehoods.
14	<i>Gain untold wealth.</i>	<b>Flirty</b> . Life is a game of playfully romantic or sexual overtures; and each new acquaintance is an opportunity to play.
15	<i>Hear the lamentations of your enemy's women.</i>	<b>Luxuria</b> . Treat everyone as potential sexual partners; You find loneliness unbearable.
16	<i>Kill a god.</i>	<b>Gluttony</b> . Driven to excess in all things in life.
17	<i>Lead a band, a tribe, a kingdom.</i>	<b>Gullible</b> . You are easily deceived or duped. You do not stop to consider how valid or truthful information given really is.
18	<i>Prove others wrong.</i>	<b>Masochist</b> . A willingness or tendency to subject yourself to unpleasant or trying experiences.
19	<i>Redeem yourself / Avoid your just fate.</i>	<b>Optimist</b> . There's a silver lining to everything, and nothing is as hard as others make it out to be.
20	<i>Restore family name.</i>	<b>Pessimist</b> . There's a downside to everything. You prepare for the worst outcome.
21	<i>Ride a dragon.</i>	<b>Puerile</b> . You take every opportunity for juvenile pranks and find crude jokes and remarks irresistible.
22	<i>Rising above others.</i>	<b>Sadist</b> . The misfortune of others is exhilarating to you. You have a tendency to derive pleasure from cruelty.
23	<i>Seek a glorious death.</i>	<b>Soft-hearted</b> . Your impulse is to help someone in suffering or in need, often without thinking about possible repercussions for doing so
24	<i>Seek beauty in all things.</i>	<b>Sorrow</b> . Fail to take pride and joy in your accomplishments; always seek greener pastures.
25	<i>Thrill-seeker.</i>	<b>Superstitious</b> . You find meaning in the unrelated, and you let fear and ignorance drive your decisions.
26	<i>Travel the land.</i>	<b>Theatrical</b> . You love to be the center of attention, and do things with flair and drama.
27	<i>Uncover a lost wonder.</i>	<b>Troublemaker</b> . You cannot help yourself; your actions just stirs up trouble, intentionally or unintentionally.
28	<i>Unveil forbidden secrets.</i>	<b>Vain-Glory</b> . You seek out the acclaim of another, taking it by force if necessary.
29	<i>Understand the deepest mysteries.</i>	<b>Vanity</b> . You lash out against any slight and must surpass the success of others.
30	<i>Roll twice more – you have one additional Motivation! To gain any benefit, the task you succeed at must feed into at least two of your Motivations.</i>	<b>Wrath</b> . Nothing is worth doing unless someone gets killed or maimed.